

**ASX CODE:** MKL**CAPITAL STRUCTURE**

Share Price (1/3/22)	\$0.14
Shares on Issue (m)	177.1
Market Cap	\$24.8m

**MAJOR SHAREHOLDERS**

Philip Mayes	29.6%
Phoenix Portfolios	9.9%
iCandy Games Ltd.	6.8%
Regal Funds Mngm.	6.0%

**BOARD & MANAGEMENT****Michelle Guthrie***Chair***Philip Mayes***Managing Director***Tony Lawrence***Executive Director***Megan Brownlow***Non-Executive Director***Gabriele Famous***Non-Executive Director***Amy Guan***Chief Financial Officer***Kaitlin Smith***Company Secretary***CONTACT****T:** +61 8 7200 3252**E:** hello@mightykingdom.com**W:** www.mightykingdom.com**A:** Lv4, 121 King William St  
Adelaide SA 5000**P:** PO Box 3106  
Rundle Mall SA 5000  
Australia**ACN:** 627 145 260

## Mighty Kingdom's First Console Title, Conan Chop Chop, Releases Worldwide Today

### Highlights

- Mighty Kingdom's first console title released worldwide today
- Successful 'Steam Next Fest' debut sees Conan Chop Chop ranked 1 for upcoming games in 'Action Rogue-Like' genre
- Initial reviews from leading games sites very positive

**2 March 2022** - Mighty Kingdom Limited ("**MK**" or the "**Company**"), with their co-development partners Funcom Oslo AS ("**Funcom**") have today released *Conan Chop Chop*, Mighty Kingdom's first game developed for console and PC. Conan Chop Chop is available now on PC, Xbox, PlayStation and Nintendo Switch.

Set in the world of Conan the Barbarian, Conan Chop Chop takes a comical, lighthearted spin on the popular franchise. Up to four players can jump into the 'roguelite hack-n-slash party game' to battle hordes of enemies.

Conan Chop Chop represents the first release stemming from MK's significant investment beyond mobile games. A Co-development arrangement with Funcom, it began over three years ago with Funcom lending their expertise as publisher. Financial returns for MK are driven by a revenue sharing arrangement post cost recoups.

After a successful playable debut at last week's 'Steam Next Fest', Conan Chop Chop was ranked 1 for upcoming Action Rogue-Like Games. First reviews are very positive and include:

"Keeping that lighthearted nature intact, this game just might be one of the most amusing, yet challenging ways to spend an evening with friends in the Conan universe." 8/10 – [Shacknews](#)

"If Dark Souls and Hades had a Baby" 80/100 – [COG Connected](#)

"Players familiar with genre greats like Isaac will find a formidable challenge that rivals the best while pruning their unforgiving complexities in favour of approachable appeal." 8.5/10 – [WellPlayed](#)

---

**Creative Lead at Mighty Kingdom, Kim Forrest, commented:**

“Our team set out to create a vision of Conan unlike any before it, and today we’re so excited to share it with the world. Working alongside Funcom has been an incredible experience, and we’re grateful for their support throughout the process.”



For more information, visit [www.conanchopchop.com](http://www.conanchopchop.com). Conan Chop Chop is available now on PC (AUD\$21.99), Xbox (AUD \$29.99), PlayStation, and Nintendo Switch (AUD \$27.99). The demo will still be available on Steam and Nintendo Switch for players to test the game before they purchase.

**For further information, please contact****Philip Mayes**

Managing Director  
Mighty Kingdom Limited  
T: +61 8 7200 3252  
E: [hello@mightykingdom.com](mailto:hello@mightykingdom.com)

**Duncan Gordon**

Executive Director  
Adelaide Equity Partners Ltd  
T: +61 8 8232 8800  
E: [info@adelaideequity.com.au](mailto:info@adelaideequity.com.au)

**ABOUT MIGHTY KINGDOM LIMITED**

Mighty Kingdom delights more than 7 million players every month and designs game experiences with the world's most recognised brands such as LEGO, Disney, Mattel, Funcom, Moose Toys, Spin Master and more, as well as developing its own original games. Our portfolio of games is crafted from our Adelaide headquarters, with a diverse team of more than 140 developers from across Australia. Led by a desire to engage and delight players, we make exceptional experiences that connect our diverse talent with millions of people around the world. We make games with heart. We Love Fun. We want to share it with the world. We want you to be part of it.

**ABOUT FUNCOM**

A wholly owned subsidiary of Tencent Limited, Funcom was founded in 1993. The Company has made over 25 games, from Casper on the original PlayStation to NBA Hang Time on the SNES to more recent titles such as Conan Exiles, The Longest Journey, and Secret World Legends.